

Chapter 1

Electronic Computers

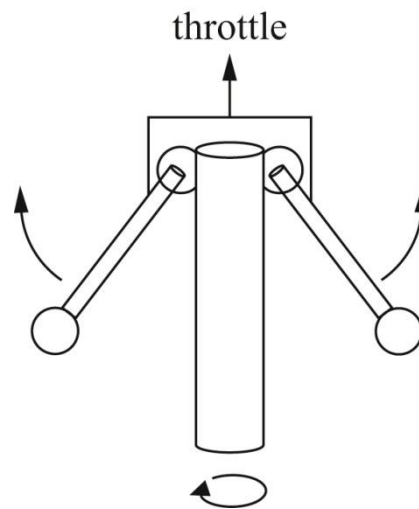


Figure 1.1: A mechanical governor.

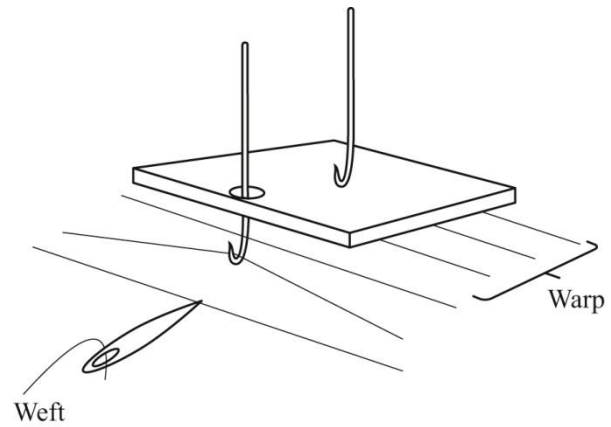


Figure 1.2: Operation of a Jacquard loom.

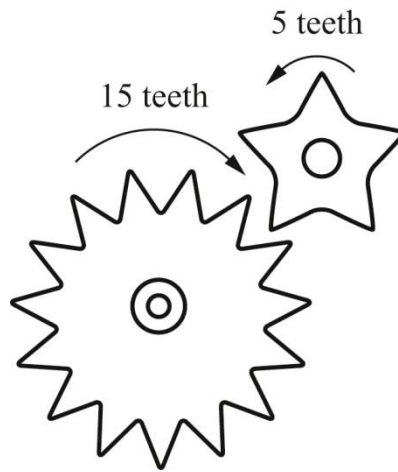


Figure 1.3: Using gears to count.

a	b	AND(a,b)
0	0	0
0	1	0
1	0	0
1	1	1

Figure 1.4: A Boolean truth table.

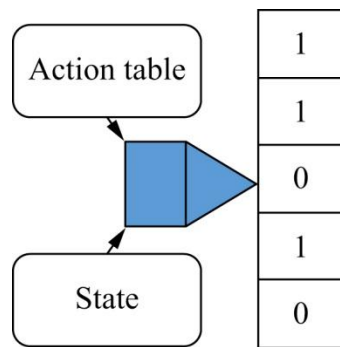


Figure 1.5: Organization of a Turing machine.



Figure 1.6: The Atanasoff-Berry computer.

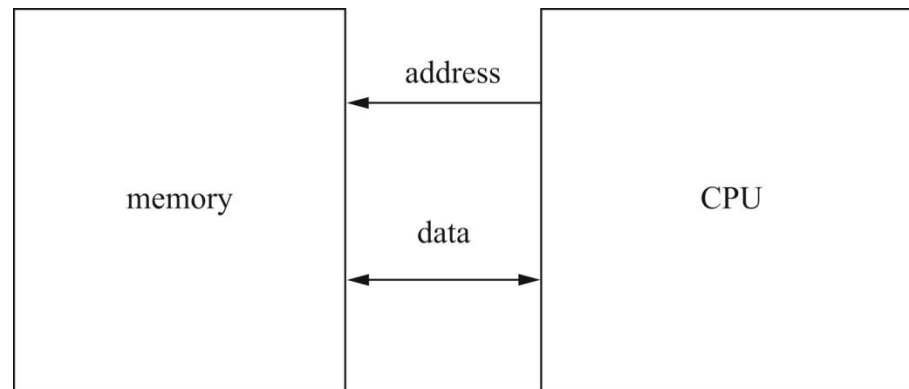
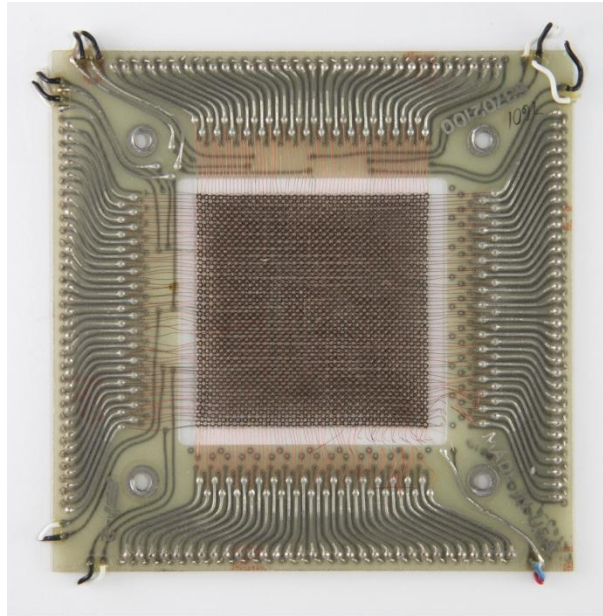
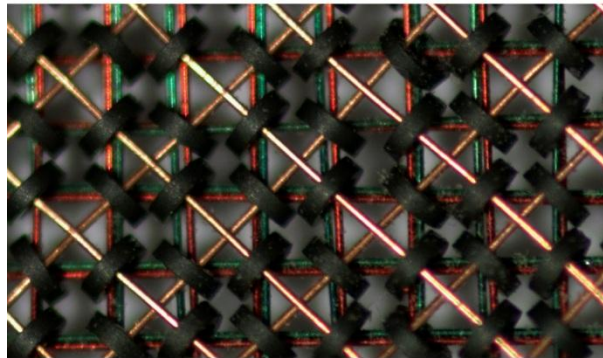


Figure 1.7: Organization of a von Neumann machine



Core memory module



Detail

Figure 1.8: A core memory..



Figure 1.9: An analog music synthesizer.